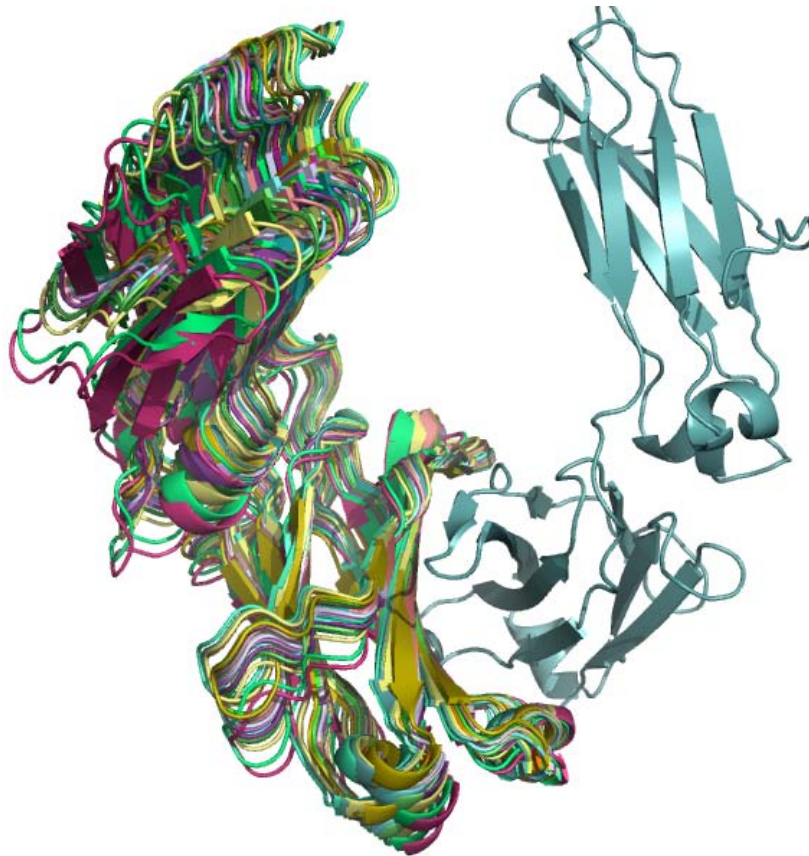


[Your Multistate Design Project Here]



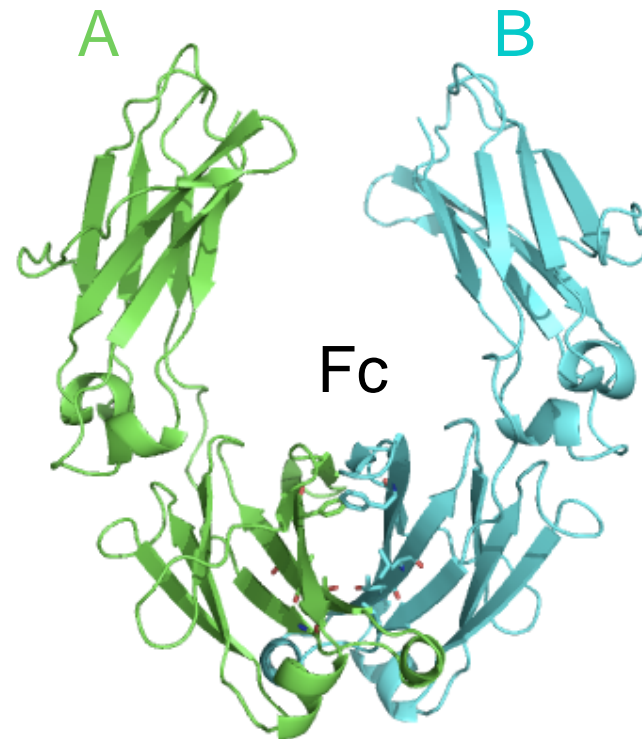
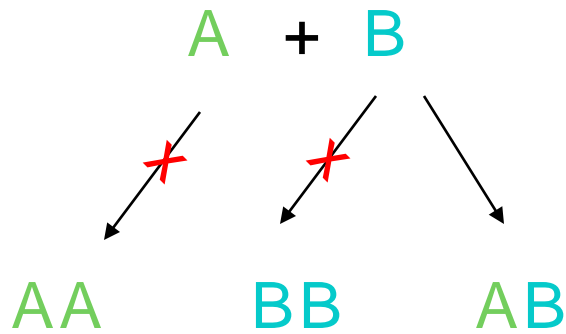
Andrew Leaver-Fay
Kuhlman Lab, UNC

Before I begin...

- This is not the first use of multistate design in Rosetta
 - See Ambroggio & Kuhlman (2006)
 - See Thyme et al. (2009)
 - See Babor & Kortemme (2009)

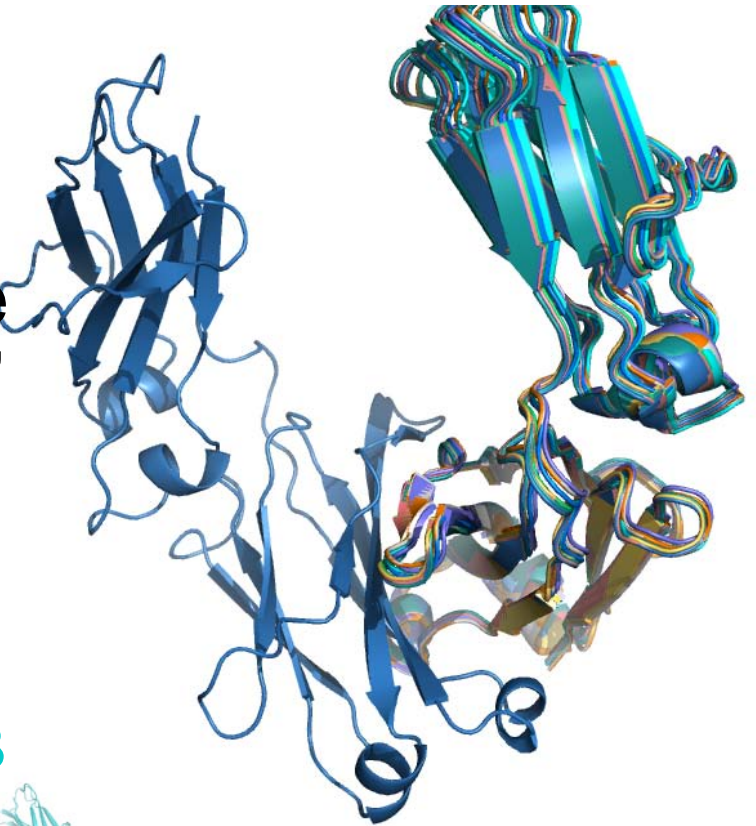
Motivating Design Project

- Heterodimeric antibody design

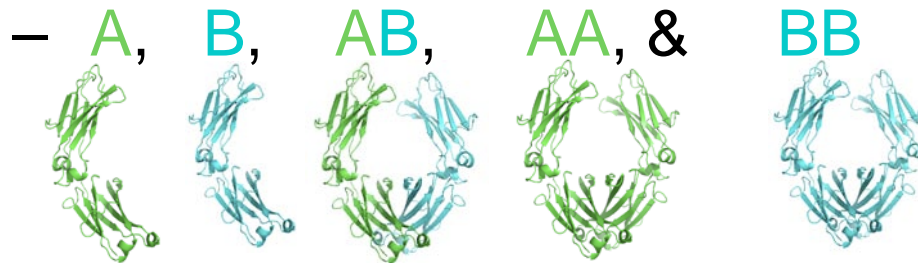


Positive and Negative Design

- (+) Design an asymmetric sequence onto “AB” state
- (-) Evaluate that sequence explicitly on “AA” and “BB” states (50 shown)



- Five species of interest:



MSD Search

1. Sequence space search
(outer loop)

Pick a sequence, q

Pack each state, s_i , with sequence q to calculate E_i
(inner loop)

$E_i = \text{pack_rotamers}(s_i, q)$
(innermost loop)

Evaluate the *fitness*, F , for q given the state *energies*

2. Output the sequence with the best fitness

MSD: fitness function

- Fitness(sequence)
- There is no general fitness function for all MSD projects...
- ... so the MSD code expects you to program in your fitness function

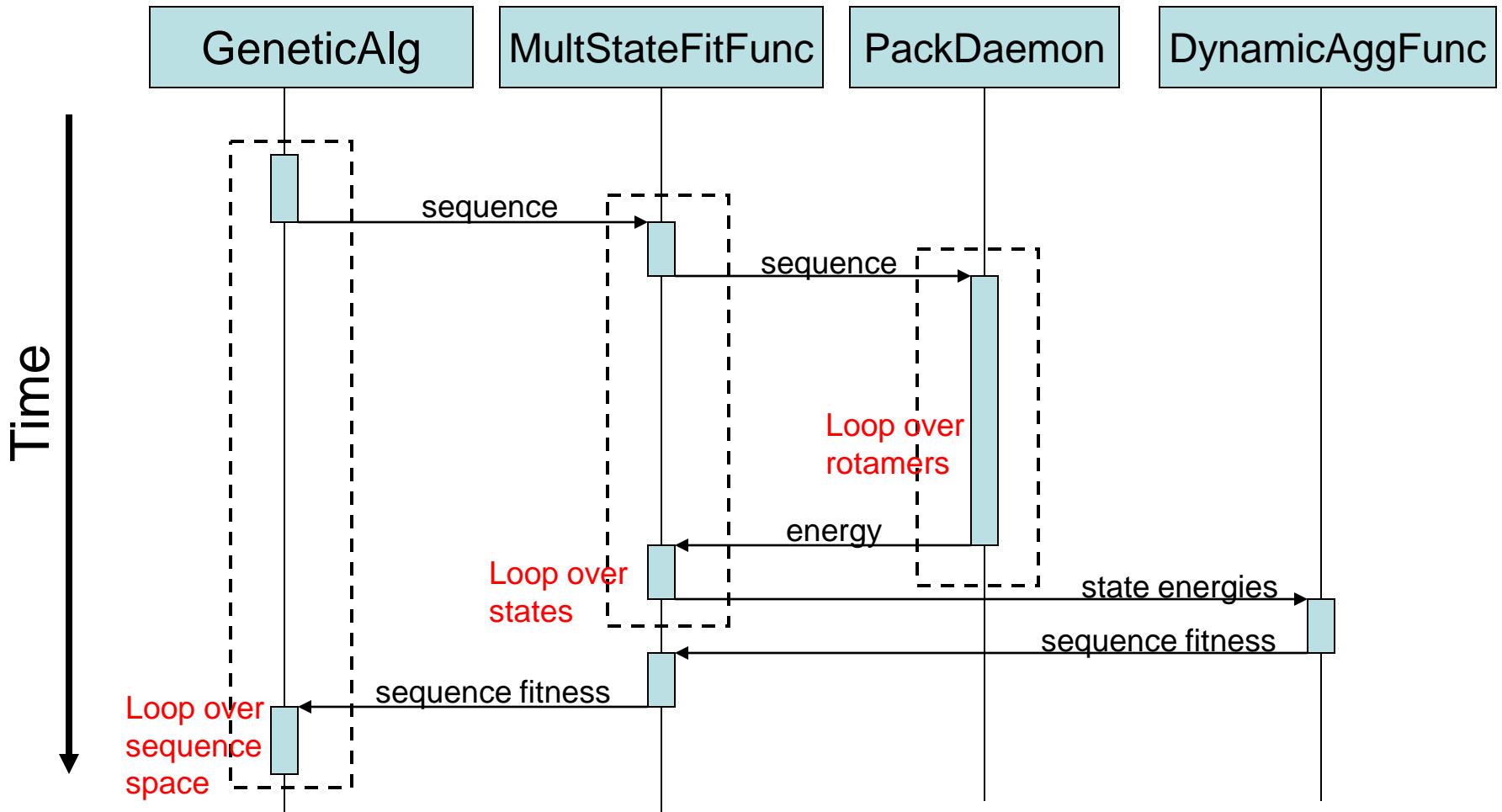
MSD: Fitness Function “programming language”

- Fitness function read from a text file

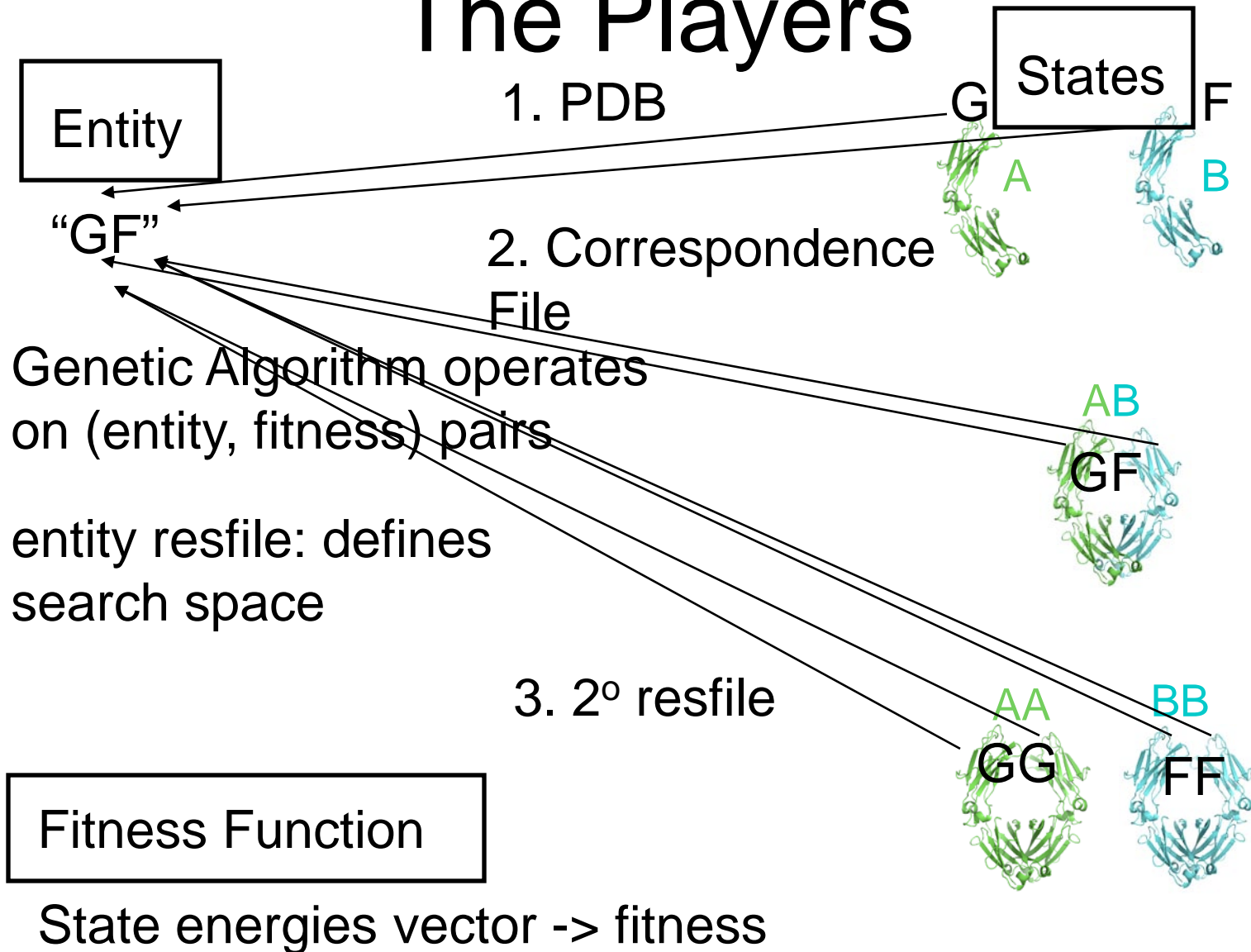
Outline

- MSD motivation
- MSD implementation
 - Control of flow / MPI
 - Fitness Function File Format
 - Expression parser (broadly useful)
 - Arbitrary Sequence Constraints (NPD)
- MSD example
 - Heterodimeric Antibody Design

MSD Control Diagram



The Players



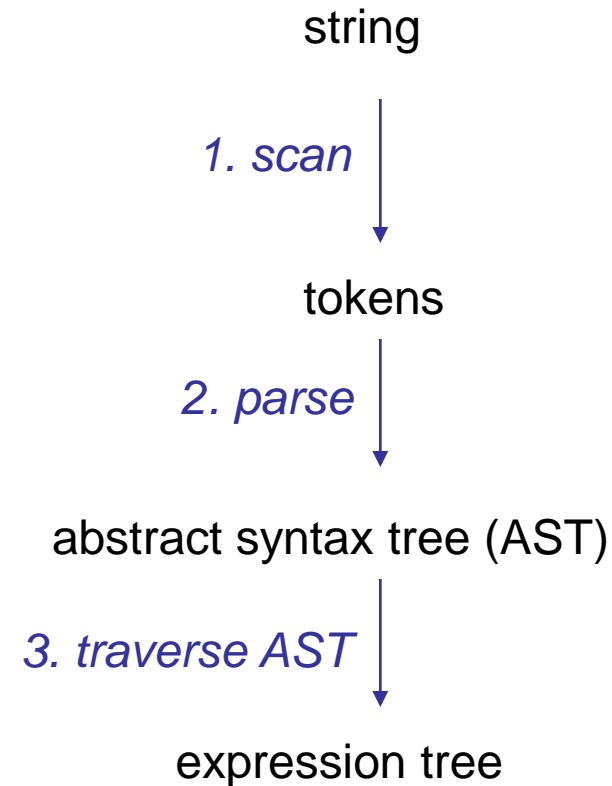
Fitness Function File Format

- Programming language for multistate design
- Six commands
 - STATE <name> <pdb> <corrfile> <2° resfile>
 - STATE_VECTOR <name> <statevec_file>
 - VECTOR_VARIABLE ...
 - SCALAR_EXPRESSION <varname > = *Expression*
 - VECTOR_EXPRESSION ...
 - ENTITY_FUNCTION <varname > <efunc_file>
 - FITNESS *Expression*
- One command per line

Expression Syntax

(textbook)

- Expression :=
Term |
□ Term [+,-] Expression
- Term :=
Factor |
Factor [* ,/] Term
- Factor :=
variable |
literal |
(Expression) |
function(Expression [, Expression]*)



Expression Hierarchy

Expression
virtual double value() = 0;

BinaryExpression
Expression * e1_; Expression * e2_;

AddExpression
double value() { return e1_->value() + e2_->value(); }

MultiplyExpression
double value() { return e1_->value() * e2_->value(); }

Expression

- Auto-differentiable

```
ExpressionCOP
```

```
MultiplyExpression::differentiate(  
    std::string const & varname  
) const  
{  
    de1_dvar = e1_->differentiate(varname)  
    de2_dvar = e2_->differentiate(varname)  
    return new AddExpression(  
        new MultiplyExpression( de1_dvar, e2 ),  
        new MultiplyExpression( de2_dvar, e1 ) );  
}
```

Expressions: functions

- Variety of already-existing functions:
 - Real valued
 - max, min
 - vmax, vmin (vector max, vector min)
 - ln, exp, sqrt, pow, abs
 - Boolean (returns 1.0 or 0.0)
 - and, or, not, gt, gte, lt, lte
 - Control-of-flow
 - ite (if, then else)

Example fitness file

```
STATE AB dimer.pdb  ab.corr  dimer.2res
STATE AA dimer.pdb  aa.corr  dimer.2res
STATE BB dimer.pdb  bb.corr  dimer.2res
STATE A  mon.pdb    a.corr   mon.2res
STATE B  mon.pdb    b.corr   mon.2res
```

```
SCALAR_EXPRESSION dGAB = AB - A - B
```

```
SCALAR_EXPRESSION dGAA = min( AA - 2 * A, 0.0 )
```

```
SCALAR_EXPRESSION dGBB = min( BB - 2 * B, 0.0 )
```

```
SCALAR_EXPRESSION ddGAA = dGAA - dGAB
```

```
SCALAR_EXPRESSION ddGBB = dGBB - dGAB
```

```
FITNESS AB + -1 * ( ddGAA + ddGBB )
```


Example fitness file

```
STATE_VECTOR vAB ab.states  
STATE_VECTOR vAA aa.states  
STATE_VECTOR vBB bb.states  
STATE_VECTOR vA  a.states  
STATE_VECTOR vB  b.states
```

```
SCALAR_EXPRESSION AB = vmin( vAB )  
SCALAR_EXPRESSION AA = vmin( vAA )  
SCALAR_EXPRESSION BB = vmin( vBB )  
SCALAR_EXPRESSION A  = vmin( vA  )  
SCALAR_EXPRESSION B  = vmin( vB  )
```

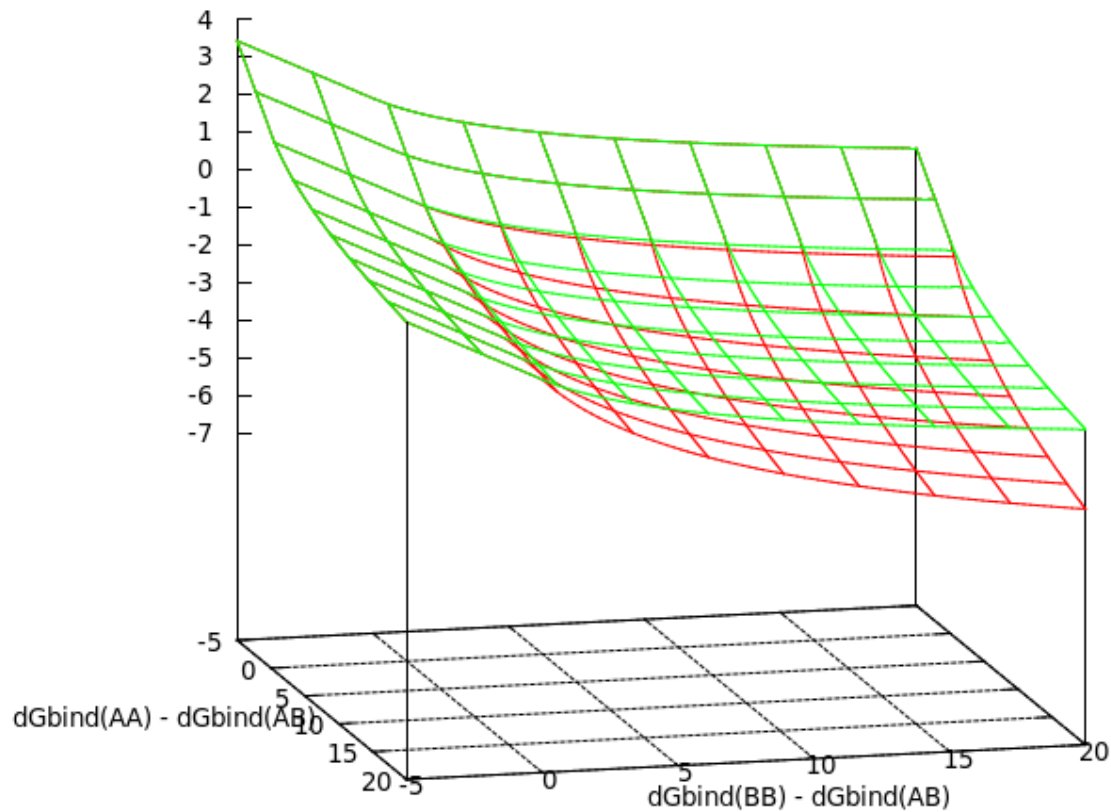
```
SCALAR_EXPRESSION dGAB = AB - A - B  
SCALAR_EXPRESSION dGAA = min( AA - 2 * A, 0.0 )  
SCALAR_EXPRESSION dGBB = min( BB - 2 * B, 0.0 )
```

```
SCALAR_EXPRESSION ddGAA = dGAA - dGAB  
SCALAR_EXPRESSION ddGBB = dGBB - dGAB
```

```
FITNESS AB + -1 * ( ddGAA + ddGBB )
```

Fitness function search space

$\text{dgbon}(x) + \text{dgbon}(y) + 2 * (x > 0 \ \&\& \ y > 0 ? -0.25 * \text{dgbon}(x) * \text{dgbon}(y) : 0)$ — red
 $\text{dgbon}(x) + \text{dgbon}(y)$ — green



Sequence “constraints”

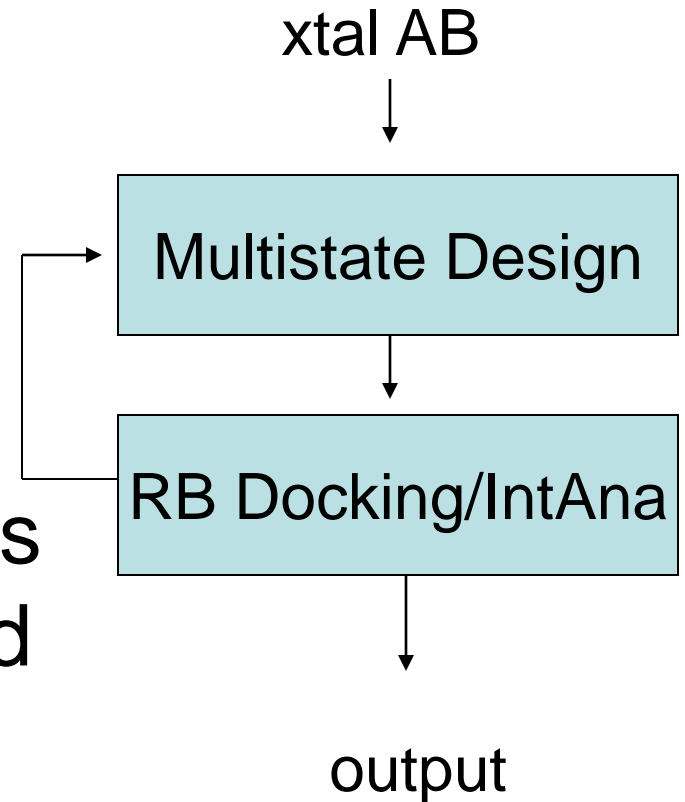
- Pairwise & Non-pairwise decomposable functions
 - “Mutate at most 5 of these 7 residues”
 - “Assign a different sequence to chain A and chain B”
 - “Put positive charge on chain A and negative charge on chain B”
 - “Favor beta-branched residues at position 116”
- “EntityFunction” from a file
 - Variables: ee_* for the entity elements
 - Commands:
 - AA_SET <aaset> = { [aa1let]* }
 - SET_CONDITION <varname> = <entity_element> in {[aa1let]*} | <aaset>
 - SUB_EXPRESSION <varname> = <Expression>
 - SCORE <Expression>

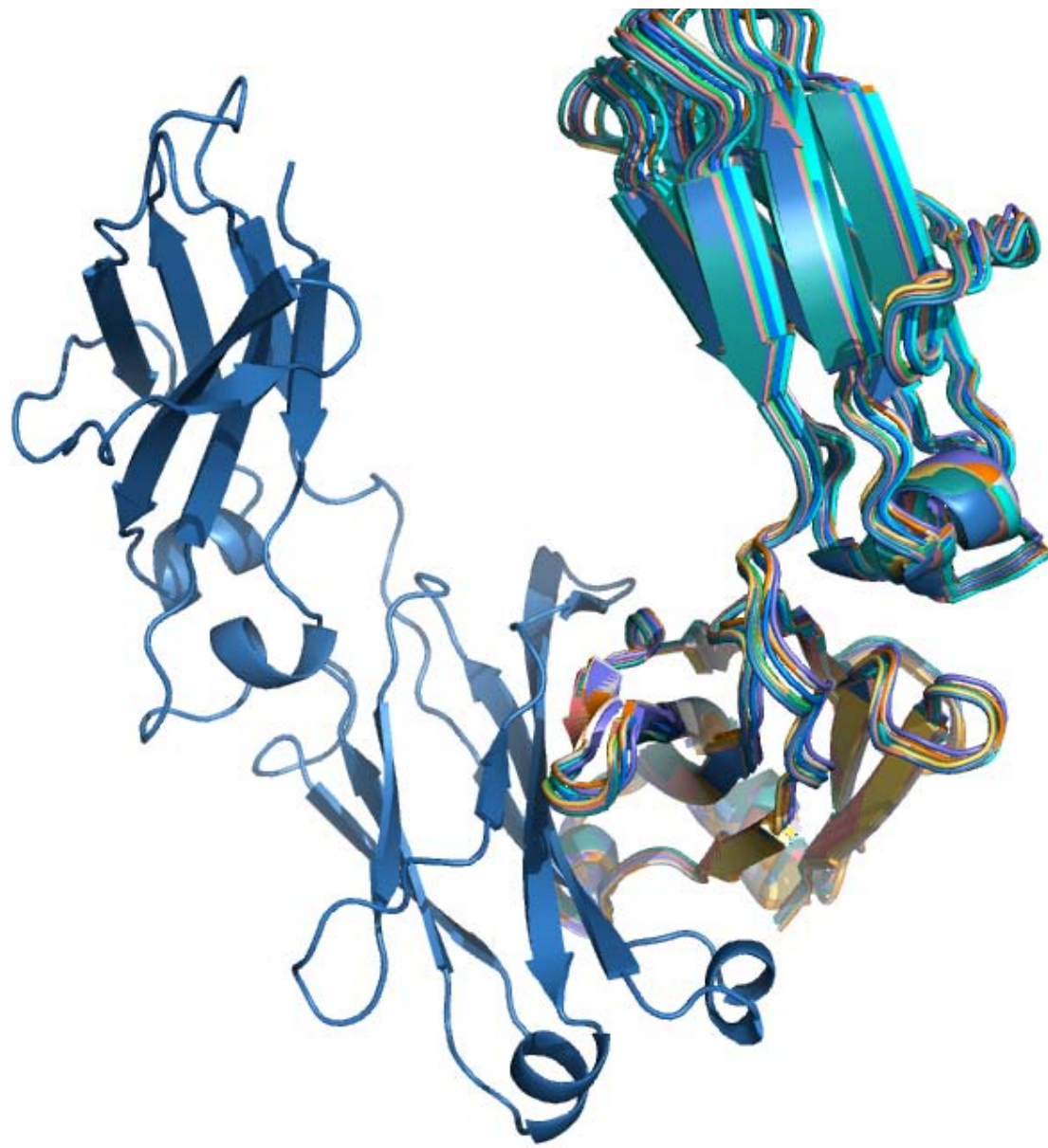
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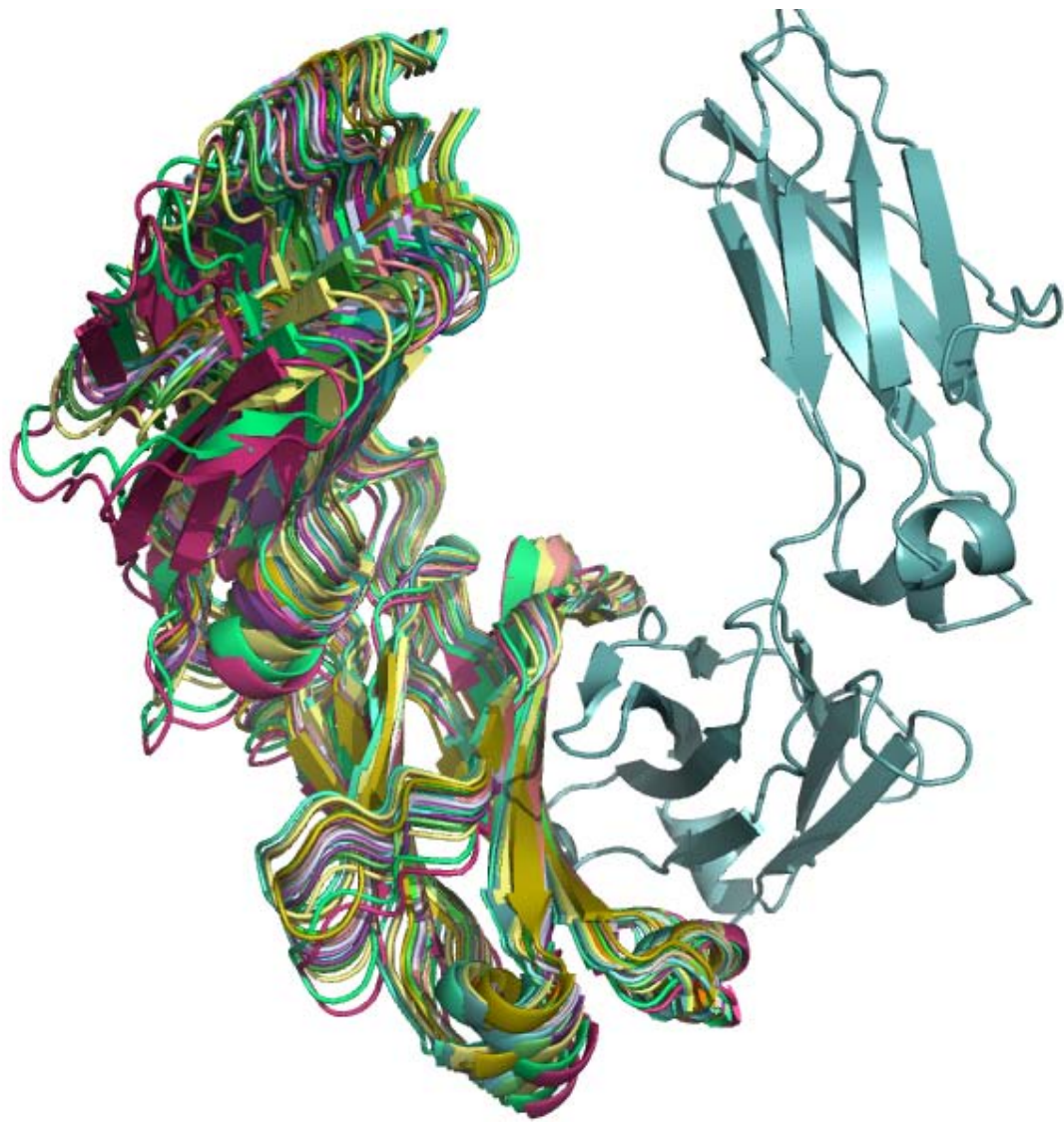
Heterodimeric Antibody Design

- Start with 1L6X xtal
- 1st iteration, take low energy docked homodimer conformations as negative states for 2nd iteration

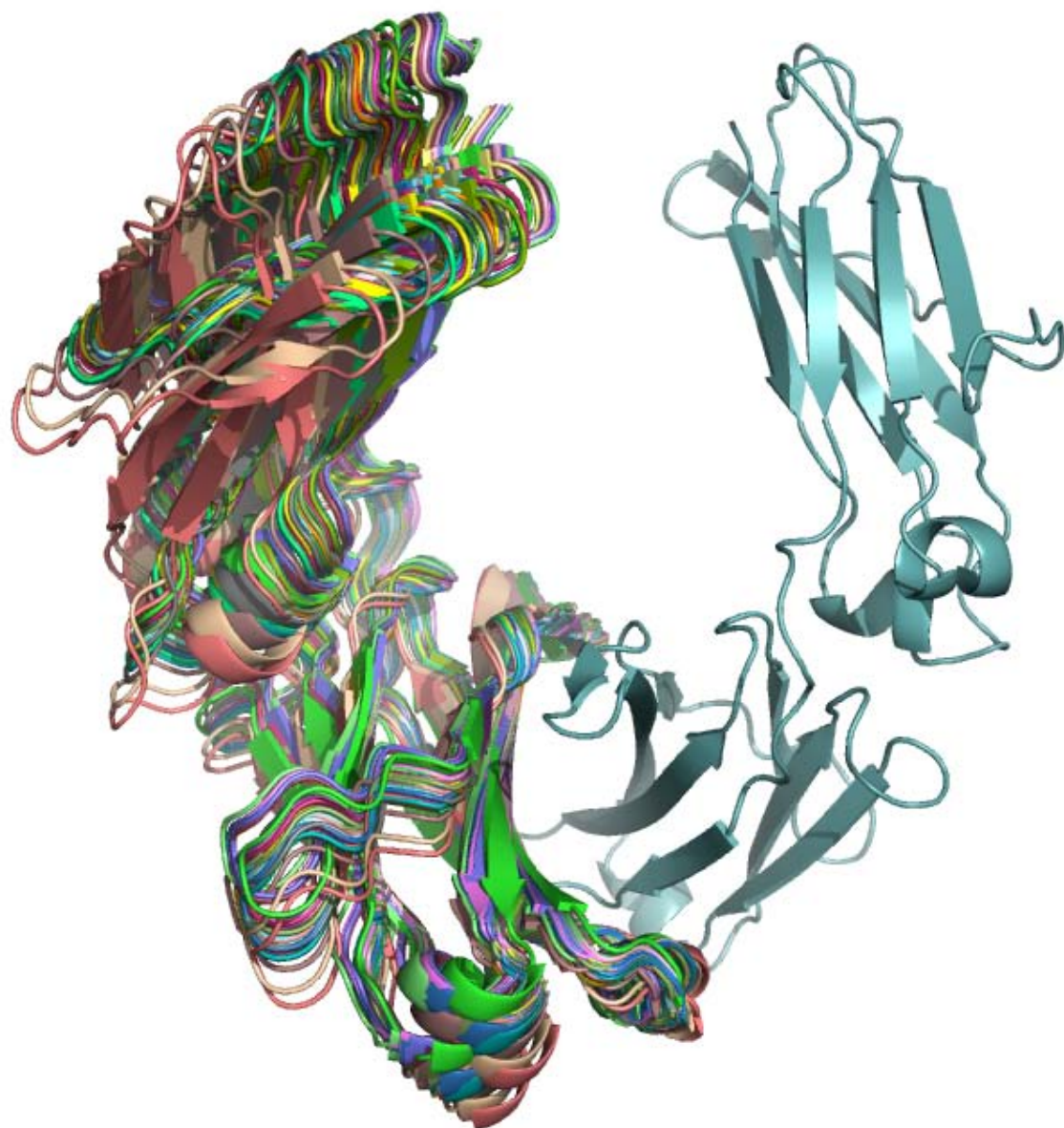




v4



v5



v6

Example Designs

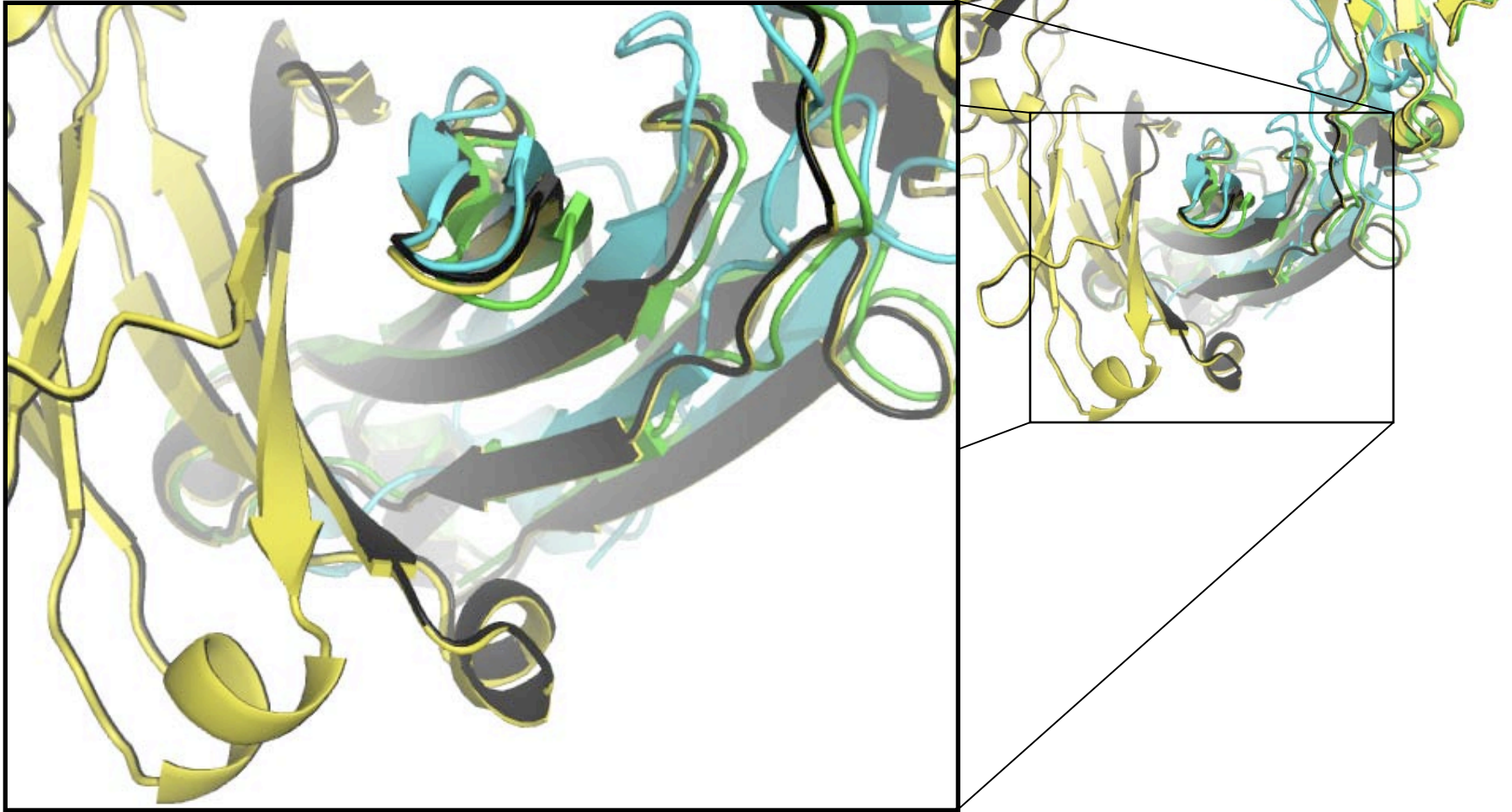
	Interaction Energies Following Rigid Body Docking (REU*)		
	AB	AA	BB
hetAB1	-35.5	-23.6	-18.4
hetAB2	-33.9	-20.2	-20.1
hetAB3	-34.1	-21.9	-21.8
hetAB4	-34.8	-17.5	-21.3

WT homodimer interface energy: -32.2

*score12 w/ -no_his_his_pairE

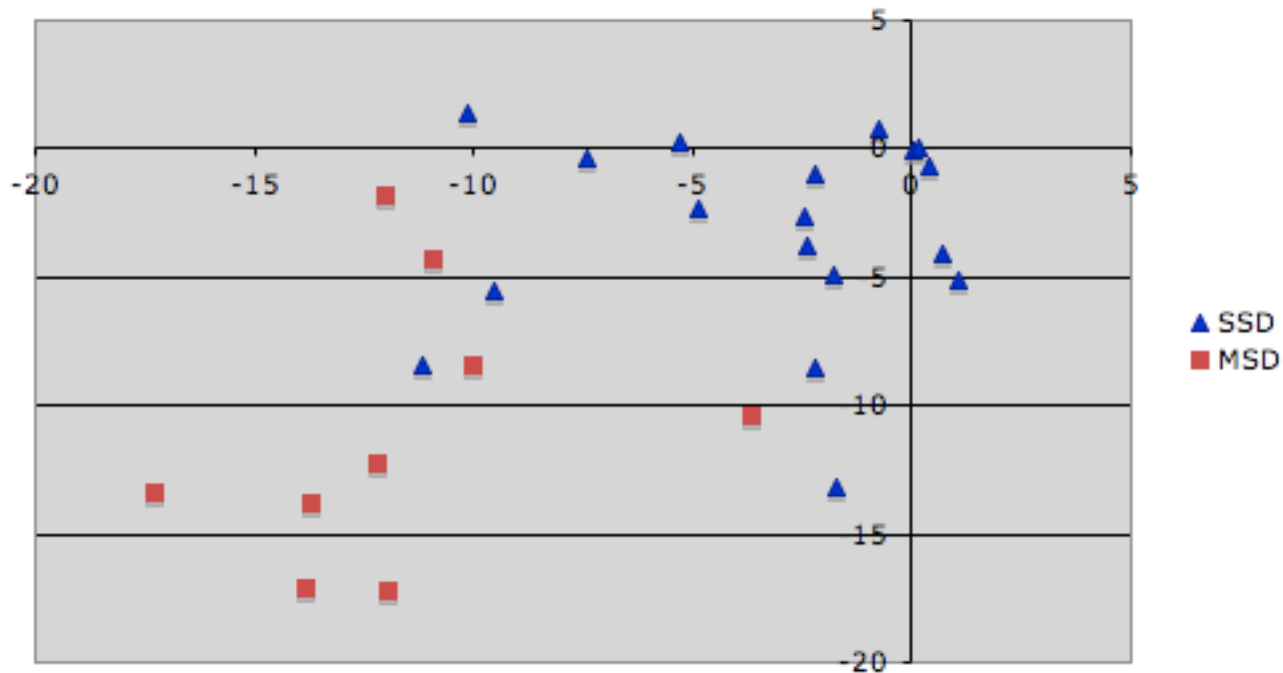
Native binding mode destabilized in homodimers

WT, AB, AA, BB



MSD Improves Specificity

(dGAB - dGAA) vs (dGAB - dGBB)



Acknowledgements

- Bryan Der
- Brian Kuhlman
- Jim Havranek, Justin Ashworth & Colin Smith (GA code)
- Funding from NIH